



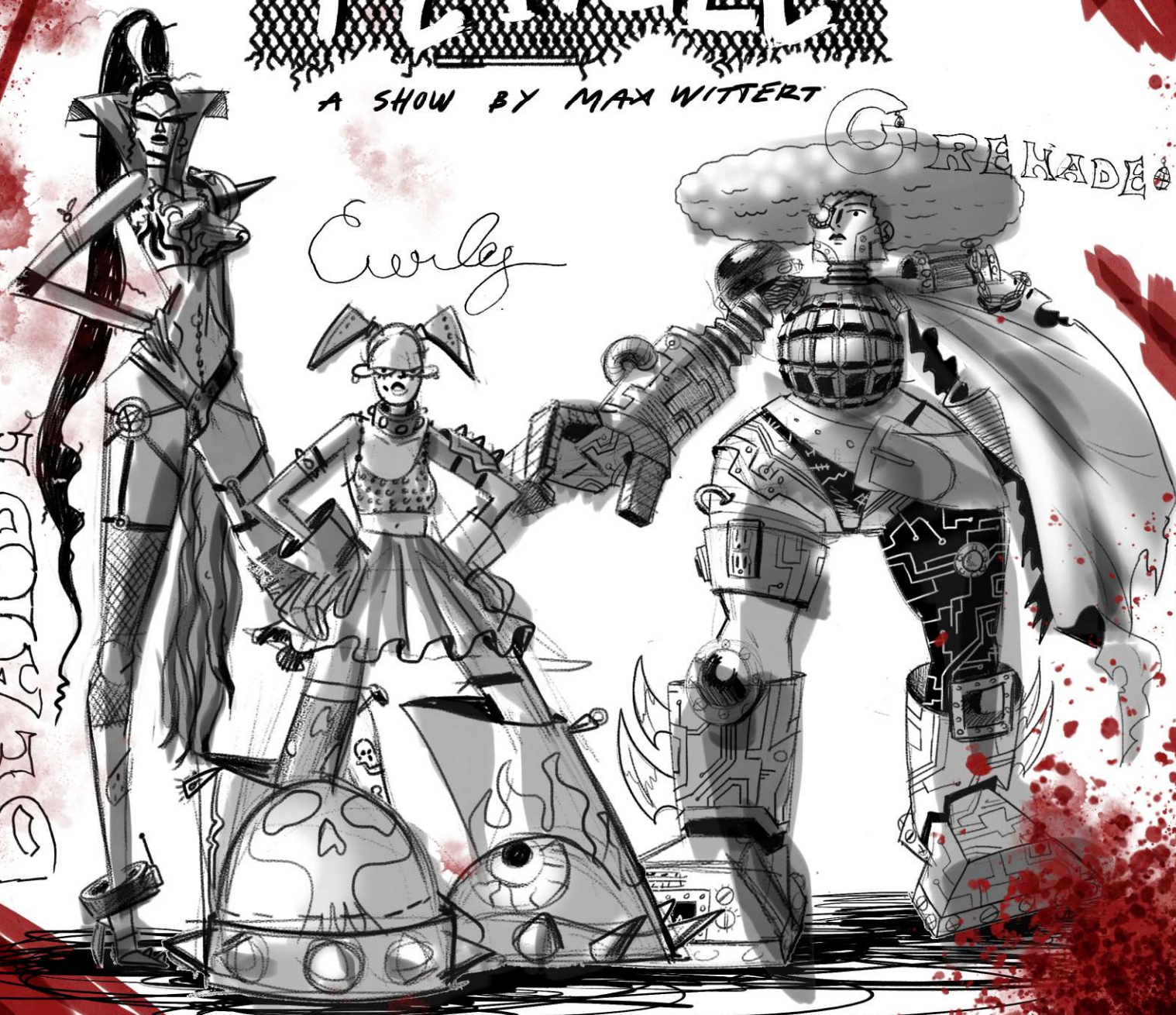
FAYMALE

A SHOW BY MAX WITTERT

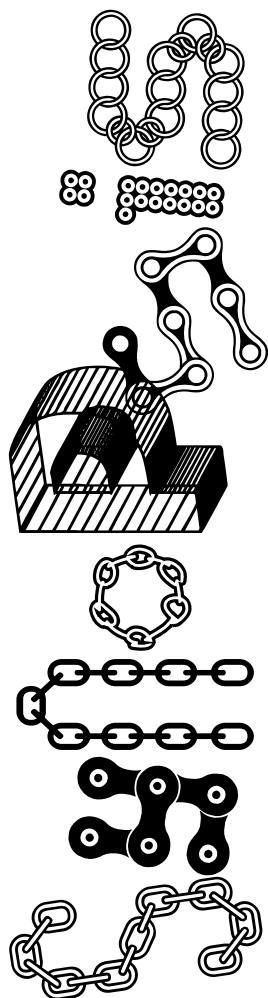
GRENADE

Curly

BOY



Three deadbeat roommates receive unfathomable power from a hellish alien goddess, and must defend their city from demon invasions against their will. The show follows **Curly** (fifth year art school freshman), **Blayde** (fashion felon), and **Grenade** (ignorable dud) as they reluctantly fend off the hordes of creatures crawling all over **New Yarg City**.



New Yarg is like Gotham, straddling the futurism of VR Sex Robot Dungeons with 2008 flip phone era aesthetics. The city is corrupt, grotesque, lively, jaded, grimy, and held together by duct tape and contempt. In the real New York, anyone can walk down the street looking ridiculous and go mostly ignored. New Yarg isn't much different--residents on average look pretty strange and act even stranger, so the dramatic getups that Chain Female wear aren't exactly astonishing. Even the existence of demons is only mildly perturbing, until they start causing damage.

Curly and **Blayde** have a haphazard, impenetrable, mutually reverent [and mutually abusive] friendship. Their bond doesn't seem destined, per se, but it is clear that they shouldn't be close friends with anyone else. **Grenade** is their difficult-to-disappoint roomie who pays the bills, cleans the home, begs for utility payments, and drives them anywhere they need to go, and enjoys her proximity to a real friendship. **Curly** and **Blayde** are nicest to **Grenade** when they need something from her, and tolerate her hollow-headed, tasteless existence the rest of the time.

They also have a new, sometimes-roommate, **Hestvelia-Klor**, the flawed goddess who mistakenly gave them their powers.

Despite being imbued with divine, hell-god capabilities in Episode 1, their lives don't change all that much; they still work in a disappointing gig economy, they still have crushes that won't give them the time of day, and their cat, **Trauma**, still needs eye drops. The only difference is that magma-barfing serpents are standing in the way of them getting their BFAs.

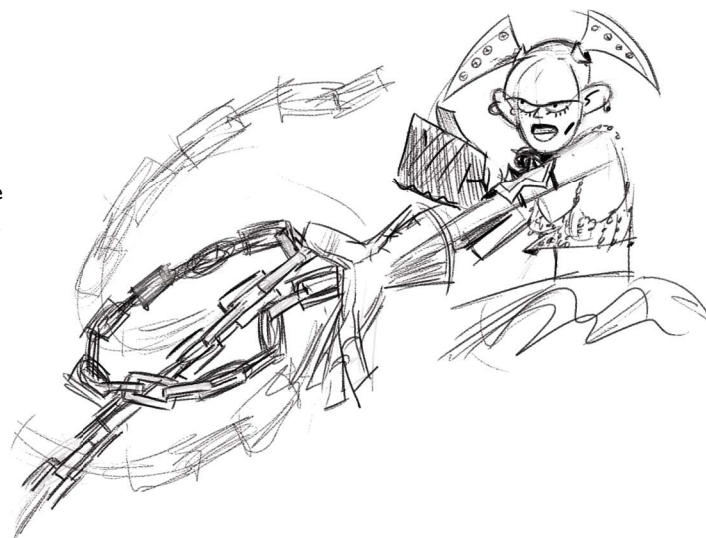
Not every demon needs to be returned to the underworld. Some want to have jobs, find love, or gamble. It's up to Chain Female to decide who gets banished, which ones get a second chance, and how much effort they're willing to put into any of these decisions.

The show is one part *Buffy*, one part *Spawn*, and one part *Daria*, with a bit of *Charlie's Angels*, and all of it incredibly dysfunctional.

Chaotic

PRIMARY

Curly is a freshman studying fine art, in her fifth year at community college. Her blasé affect betrays a scalding desire for fame and recognition as a genius artist--an ambition that is matched only by her intense passion for doing nothing. She works very part time at Vitwit (a VR rental place, a la classic 90s indie video stores), where she has a crush on her coworker, **Gnat**. Curly has an opinion on everything (chances are, she hates it).



She lives with her best friend **Blayde**, who she met in the security office at the New Yarg courthouse (Curly was there fending off a vandalism charge, and Blayde indecent exposure). Anytime that Curly's opinions clash with **Blayde's**, Curly defers to Blayde's captivating and persuasive demeanor. Curly has a tough time understanding the normie nature of **Grenade**, and takes pleasure in making jokes that go over her head. It makes her feel even more superior.

After receiving **Hestvelia-Klor's** blessing, Curly's boots developed a number of chambers and devices, her pigtails turned into knife-sharp steel, and enchanted chains burst forth from her at will. Curly frequently discovers new powers she's capable of, but rarely finds the command over them she desires. Curly is... a lot of wasted potential. But not all.

Blayde is a towering obelisk of a woman, with cheekbones and wit as sharp as her elbows.

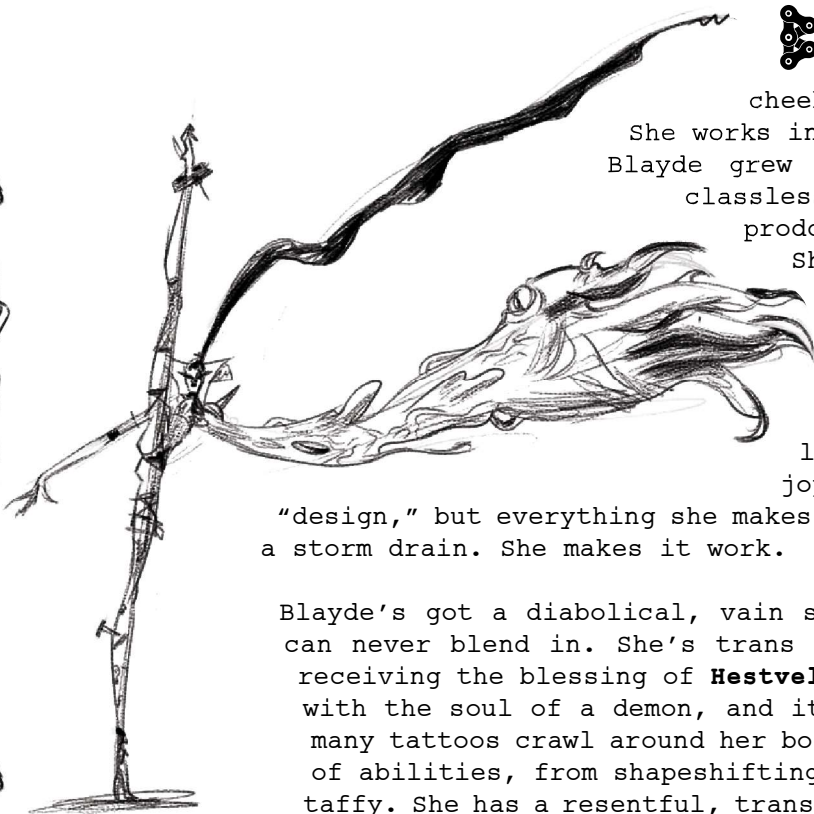
She works in... well, she's muse, you could say. Blayde grew up outside of London to "working, classless" parents. She doesn't like people prodding her for personal details much.

She's more than willing to embellish her life story, or any other story for that matter. Blayde knows everyone, and her mesmerizing presence can charm her out of any predicament.

She walks in fashion shows, usually leaving with the merch, much to the joy of the designers. Blayde loves to

"design," but everything she makes resembles the detritus you'd find in a storm drain. She makes it work.

Blayde's got a diabolical, vain streak. For better or for worse, she can never blend in. She's trans but it never really comes up. After receiving the blessing of **Hestvelia-Klor**, her left arm became infused with the soul of a demon, and it now has a mind of its own, and her many tattoos crawl around her body. Her demon arm possesses all sorts of abilities, from shapeshifting to imperviousness. It's like wicked taffy. She has a resentful, transactional relationship to **Grenade**. She despises her proximity to someone so... tasteless.



CHARACTERS

P R I M A R Y

Grenade is a blank canvas incarnate--somehow both susceptible to the will of others and also stubbornly single-minded in her limited scope. Think of the most uninteresting thing you can. Harder. Harder. Okay, you're still nowhere near Grenade's baseline. She moved to New Yarg because it has so many post offices.

She works as a barista, but gets every order wrong. Grenade has taken so long to decide what to order at restaurants, that the specials have changed by the time she's ready. The one quality of hers that **Blayde** and **Curly** deeply respect is her kleptomania. She doesn't even know she's stealing sometimes. She's also addicted to online shopping.



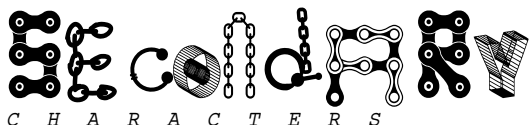
After **Hestvelia-Klor**'s blessing, Grenade gained the ability to control electronics, fuse herself into circuitry systems, and explode when a key is pulled out of her back. It's really exhausting and disorienting though, so she begs **Blayde** and **Curly** to not do it. She would call **Blayde** and **Curly** friends, but they would call her their roommate, or, "Who?"

SECONDARY

C H A R A C T E R S

Hestvelia-Klor is a goddess from the Netherrealm. Her perceived extraordinary power and fearsome focus is undermined by her distractedness, corporeal lust for boys, and frequent mistakes. She's a sloppy goddess, and, in her own realm, is actually pretty low on the totem pole (where she's basically an oversight manager of a demon prison). She bequeathed extraordinary might to the three girls, and basically treats them like employees, with poor boundaries. Just because she can bend light into spears and ride a golden chariot through the heavens doesn't mean she won't crash on your couch after a long night of mezcal and sexual rejection. She's just as fallible as anyone else. She is at times a mentor, and at other times a hindrance, to **Chain Female**. She's kind of like their Charlie [of *Charlie's Angels*], if Charlie was immortal, boy-crazy, demanding, drunk, and emotionally illiterate.

Gnat is a gangly, but beautiful, distant specter of a man whose affections are just as rare as his showers. He's **Curly**'s coworker and her flirtations pass through him like a hot knife through grapeseed oil. His ethereal, boyish presence is hard to resist for an aesthete like **Curly**, who is only attracted to people she's intimidated by. Gnat makes tepid music and flaccid sculptures, and has a vague relationship to spirituality. These qualities infuriate more Type-A people like **Blayde**, but for **Curly**, their elusive mystery just makes the coils of her affection tighten.



releases demons into New Yarg, and gets devoured immediately. By all witness accounts, it would appear as though Godcream has perished. But could they perhaps still exist, somewhere other than our dimension?

DeVoid is one of Blayde's well-connected fashion-designer-and-artist friends. He gets a kick out of incorporating Blayde's mayhem into his fashion installations, and feeds off her inherent chaos. DeVoid is an astute businessman, but is easily manipulated by the presence of any attractive man. He has a good heart, but the pull of sycophants around him has made him paranoid, and he's not good at reading people. Fame is a monster and DeVoid is growing fangs.



PILOT

When an underground band fails to cast a fame spell at a live concert, they accidentally unleash a swarm of demons that terrorize New Yarg city. Three deadbeat roommates are bequeathed unfathomable power to fight the demons, which they do. Reluctantly.

EYE BELIEVE YOU

Hestvelia-Klor drunkenly grants immortality to a guy who she has a crush on.

A demon has been stealing people's eyes, and infusing them into his body. Chain Female tracks him down and he confesses that he has been locked away in total darkness for thousands of years and just wants to see everything. Curly takes pity on him, gets him a job at the VR Shop she works at, instead of stealing eyes. Although Hestvelia-Klor is pissed about it, she's more scared of being exposed for her own indiscretions.

MALWARE-AND-TEAR

Grenade gets a computer virus and her new personality outshines Curly and Blayde. Curly and Blayde force Hestvelia-Klor to turn them temporarily into nano-chips to fight off the malware, which have turned her brain into a warehouse party. They clear them all out and leave Grenade's brain how it was before: a warehouse without anything in it. Grenade's newfound fame and populairty crumbles.

CRUSHED

Curly's crush, Gnat, starts dating a new girl. Curly gets incredibly jealous, and discovers that the girl is actually a demon. Curly attempts to kill the demon, but she realizes it makes Gnat happy. And if she truly loves Gnat, she has to let this happen. She allows the demon to live. The demon cheats on Gnat and Curly kills her.



A BRIEF NOTE TO THE READER

If any part of this show seems immature, it's
because I invented these characters when
I was 11 years old.

I rediscovered the drawings recently, and decided
it should be a show.